

# *PROIECT ERASMUS+ REȚEAUA ÎNȚELEPCIUNII PROFESORI- ELEVI PĂRINȚI*

- ▶ **RECEIVING ORGANISATION:  
ERASMUS LEARNING  
ACADEMY, Via Emilia Ponente,  
12940133 Bologna, Italy**
- ▶ **MOBILITY: NON-FORMAL  
EDUCATION TEACHING  
METHODS AND  
STRATEGIES**
- ▶ **DATE: 19.09.2021-25.09.2021**
- ▶ **PARTICIPANTS: Diana  
BERINDEIE and Mirela  
TOMOIAGĂ**



## Our schedule

- Every hour is 45 minutes
- Standard schedule 8:00-13:30
- 2 coffee breaks of 30 min each
- Wednesday shorter session 8:00-11:00 - trip to Florence (optional)
- Saturday - closing activities (only first part of the morning)
- Tuesday afternoon cultural activities in Bologna
- Friday - Final dinner

The schedule is flexible, do you want to change anything?

## Debriefing

### (REFLECTION)

- Did these activities start any reflection on the topic of visual learning?
- What was your favourite and why?
- What kind of skills you can develop with these activities?

### (CONCEPTUALIZATION)

- What potential/good impact they can have with your students in the long term?
- Why creating collages and posters is useful among students and in learning environment?

Can you list some of the benefits?

### (APPLICATION)

- Do you use any visual activity when you are in class with your students?
- Which one would you use in your class, and how would you change it to fit your needs?

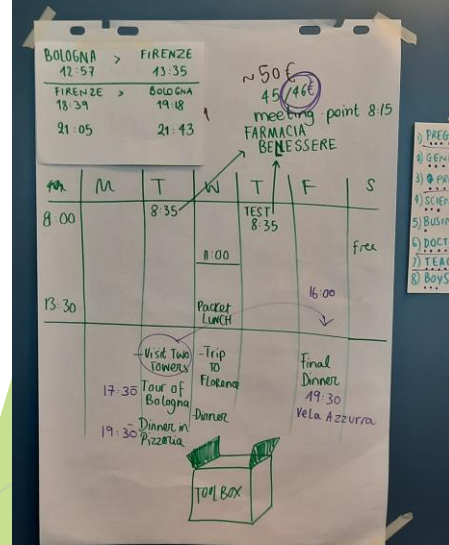
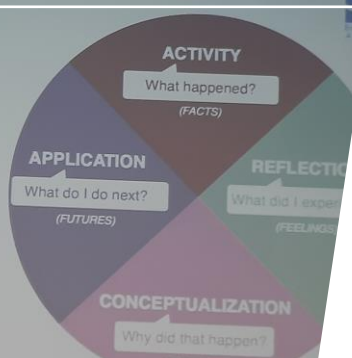
# AVENTURA PROFESIONALĂ

## Ziua 1

- ▶ Prezentarea programului
- ▶ Introducerea teoriei lui KOLB (activitate, reflecție, conceptualizare, aplicare)
- ▶ Strategii vizuale/colajul și desenul/arta ca suport vizual
- ▶ Conceptul de debriefing (reflecție (What), conceptualizare (so what), application (now what))



Kolb's experiential learning cycle

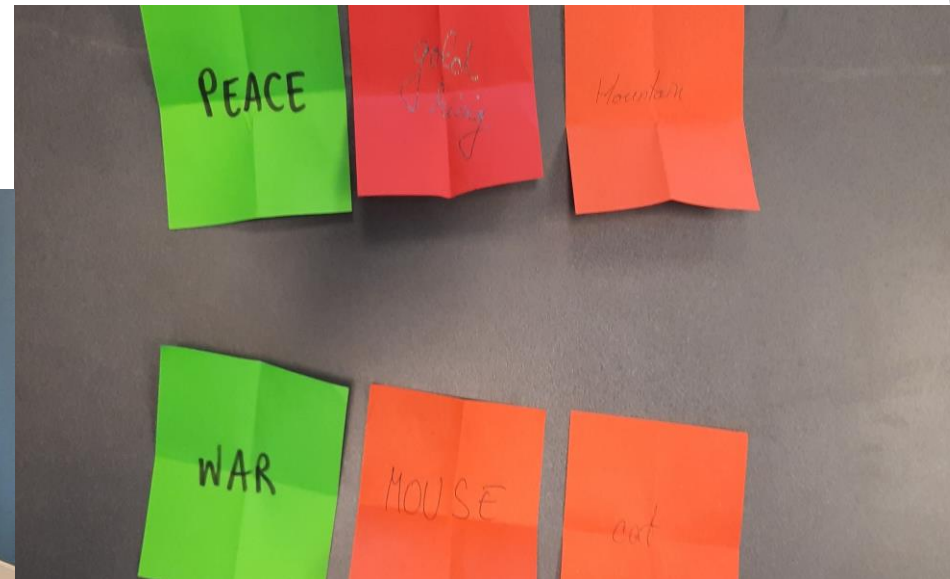
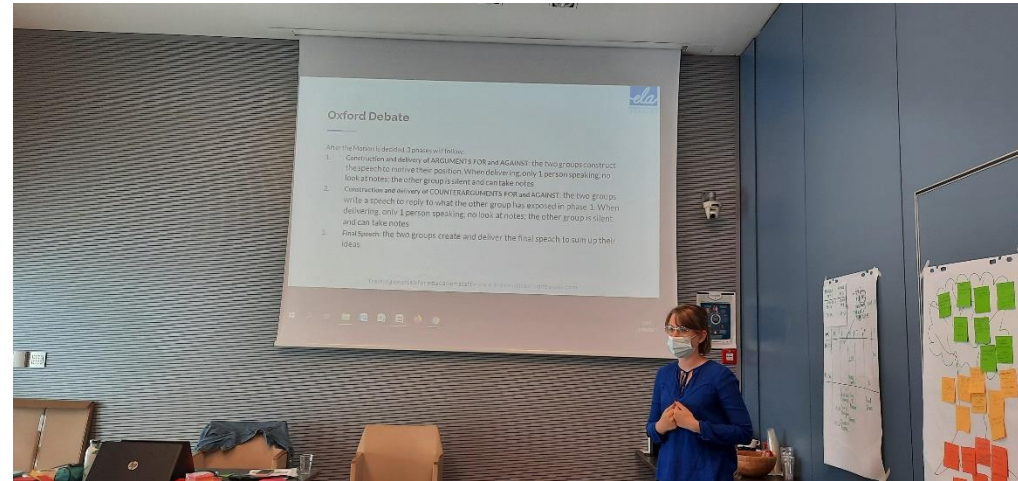




# AVENTURA PROFESIONALĂ

## Ziua 2

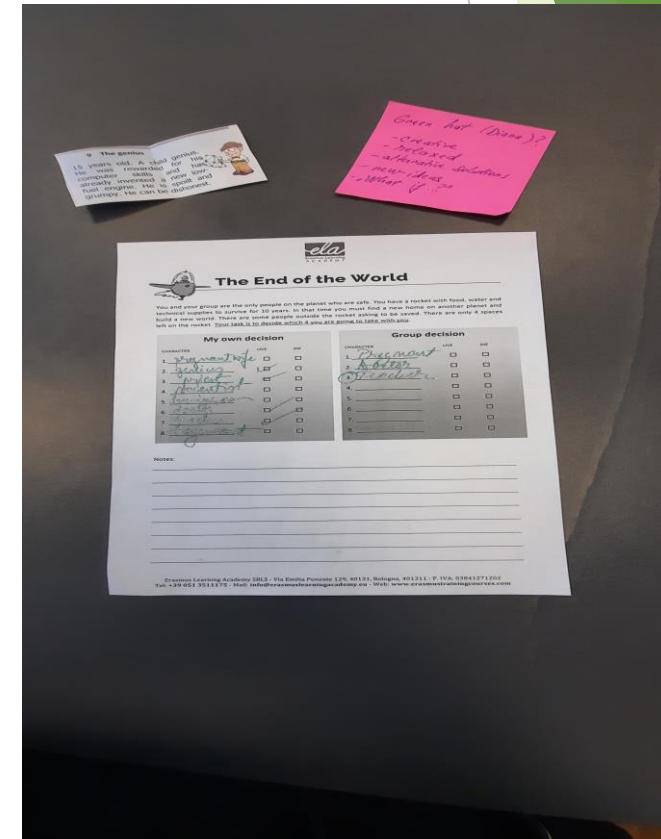
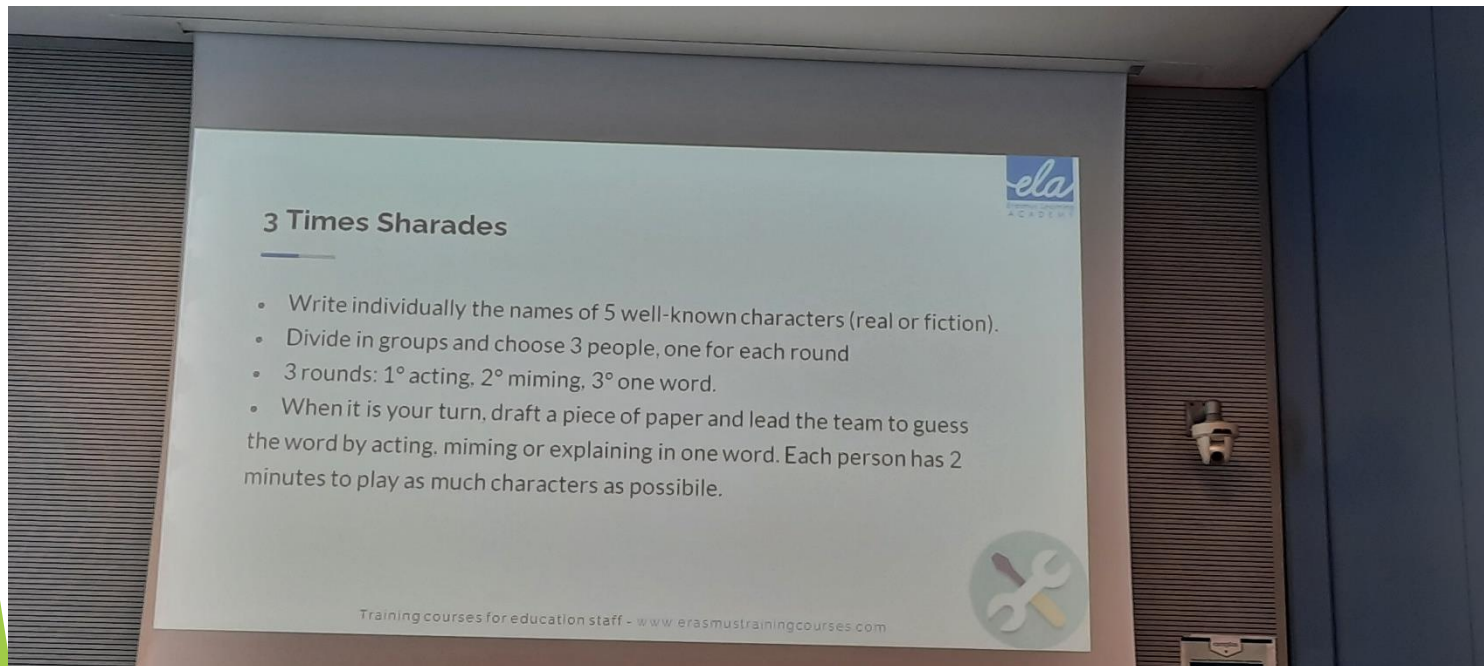
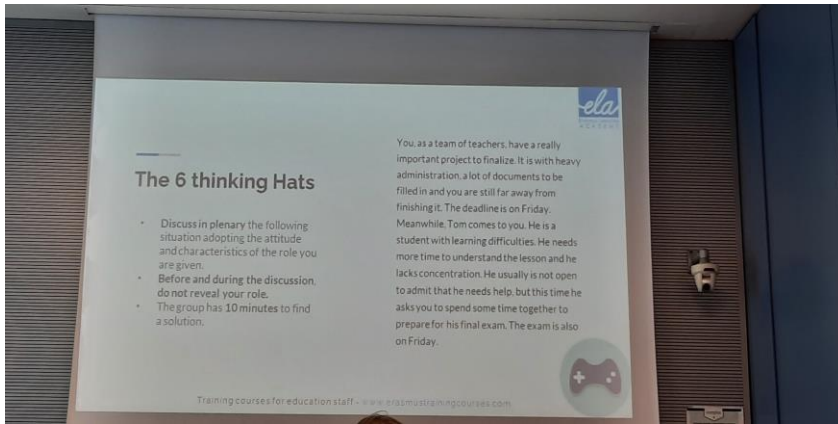
- ▶ **Investigatori emoționali (asocierea unor imagini cu emoții)**
- ▶ **Formal vs. non-formal vs. informal. Definiții și limite**
- ▶ **Conexiuni forțate**
- ▶ **Dezbaterea. Model Oxford**



# AVENTURA PROFESIONALĂ

## Ziua 3

- ▶ 3 Times Sharades (acting, miming, describing)
- ▶ Story-telling
- ▶ 6 thinking hats
- ▶ The end of the world



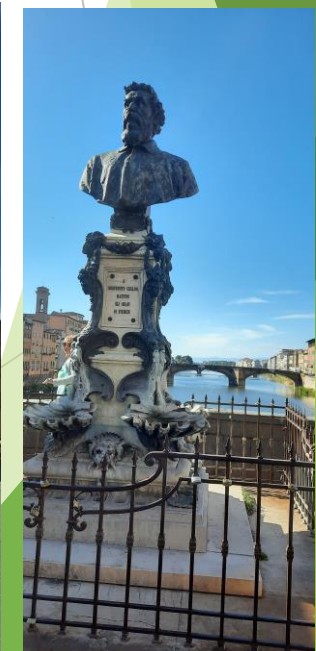


# Ziua 3. Florența - povestea continuă ...



Partenze		Departures		12:43	
treno	Destinazione	orario	ritardo	informazioni	binario
train	destination	time	delay	information	platform
PRECAROSSA AV 9310	TORINO P.N.	12:51			F 17
Italo AV 9931	SALERNO	12:57		E SMART IN TESTA	18
PRECAROSSA AV 9416	VENEZIA S.L.	13:01			F 17
PRECAROSSA AV 9415	ROMA TERMINI	13:02		E IN CODA	19
Italo AV 9924	TORINO P.N.	13:06		E SMART IN TESTA	16
Italo AV 9978	MILANO C.LE	13:11	10'	SMART IN CODA	17
PRECAROSSA AV 8510	BOLZANO	13:16	15'	SE IN TESTA	16
Italo AV 8912	VENEZIA S.L.	13:21		SMART IN CODA	17
PRECAROSSA AV 9535	NAPOLI C.LE	13:27		UTIVE E BUSINESS	19
PRECAROSSA AV 9528	TORINO P.N.	13:36			F 17

ATTENZIONE! SUI TRENI ALTA VELOCITA' E INTERCITY OBBLIGATORIA CERTIFICAZIONE COVID-19



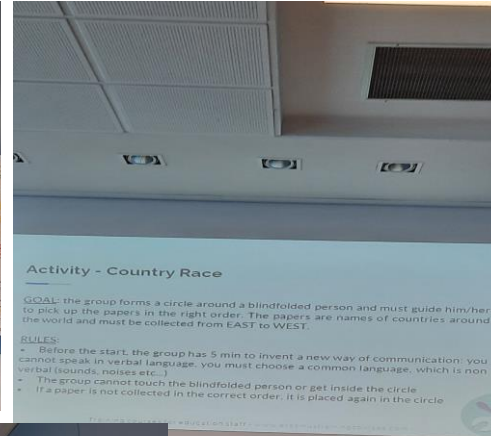


# AVENTURA PROFESIONALĂ

## Ziua 4

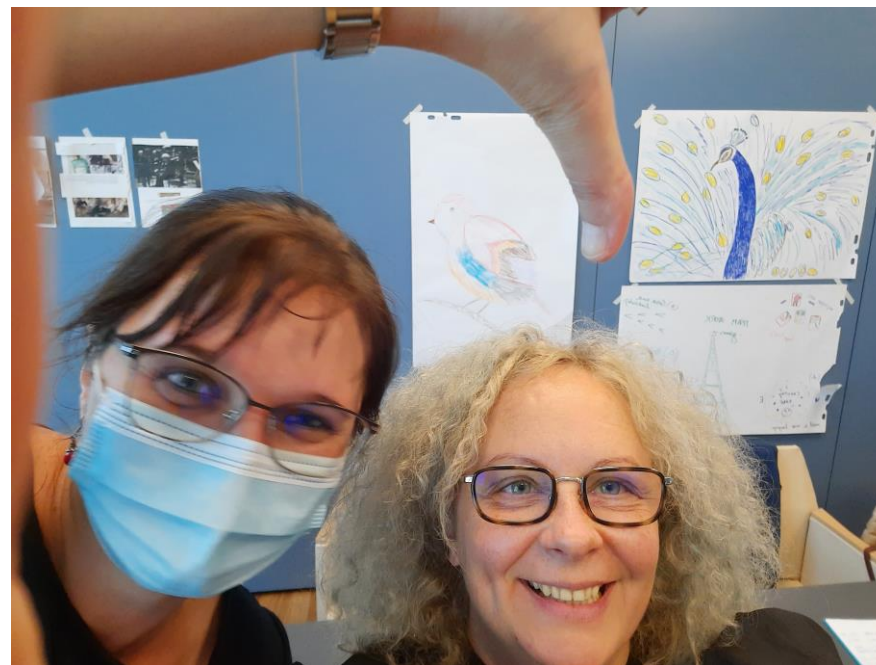
### Teambuilding and groupwork activities

- ✓ Geese and leadership
- ✓ Country race
- ✓ Handicap race
- ✓ The tower (planning, building)
- ✓ Dixit cards



# AVENTURA PROFESIONALĂ

Ziua 5 Recapitularea finală ...





# AVENTURA PROFESIONALĂ

Propunerea noastră pentru ELA (sau, cu alte cuvinte TEMA!, in English, of course):

Non-formal education in school and adult education  
Giulia Zambon - Trainer

**ela**

Name of the tool:	STORY TELLING
Topics addressed:	TEAM WORK (languages) story telling, stories
Duration:	1h
Target group:	15-19 (high-school students)
Number of participants:	25 (5 groups)
Type of tool:	VISUAL, COMMUNICATION, PRESENTATION SKILLS ACTING SKILLS
Material and resources needed:	Dixit cards, papers, props

Brief description:

- limited resources (forced combination of cards, time limit for each phase, each S is actively involved)
- obstacle: shy SS find it difficult to assume a role; some creative formulas, lack of creativity

Aim (objective of the activity)	Expected outcomes
= to create the content so that SS develop communicative skills and enrich creativity	- to use time adverbials for the chronological order of the story - to associate images so that a climax is reached - to practise acting skills in a voluntary and engaging presentation

Non-formal education in school and adult education  
Giulia Zambon - Trainer

**ela**

Step by Step process:

- (1) SS are given the cards to choose one out of all
- (2) T divides SS in 5 groups of 5 (or more, if necessary) SS and chooses a set (randomly) of 5 cards for each group.
- (3) each group is given a 15-minute time limit to create a story
- (4) the chosen spoke-person tells the story while the other members (either of their team or the other teams :) ) act it out (assuming a role in the story without saying anything). Props may be used.

Debriefing questions ideas:

What... (Reflection)

- use talent & personal skills in the team
- use negotiation skills
- make use of acting skills

So what... (conceptualisation)

- logical approach highlighting the climax
- clear structure, but flexible thinking

Now What... (Application)

- to use critical/analytical thinking in daily situations
- to use empathy when working in a team
- to negotiate
- to use verbal/non-verbal language in an assertive manner

(5) Feed-back/assessment is done by all participants / SS after having completed a form.

SS

Content	1	2	3	4	5
Use of time adverbials	1	2	3	4	5
Originality	1	2	3	4	5
Acting	1	2	3	4	5
Overall	1	2	3	4	5

evaluation (satisfaction, involvement)

	Strengths	Weaknesses
Team 1		
2		
3		
4		
5		



# DEBRIEFING

## ► În cameră



## ► Pe terasă



## ► La Ingresso





# AVENTURA PROFESIONALĂ

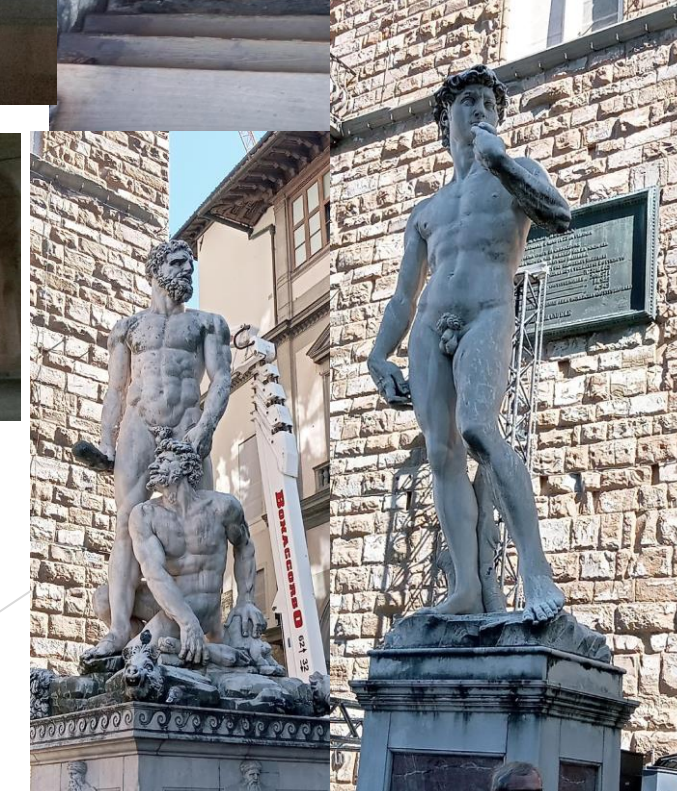
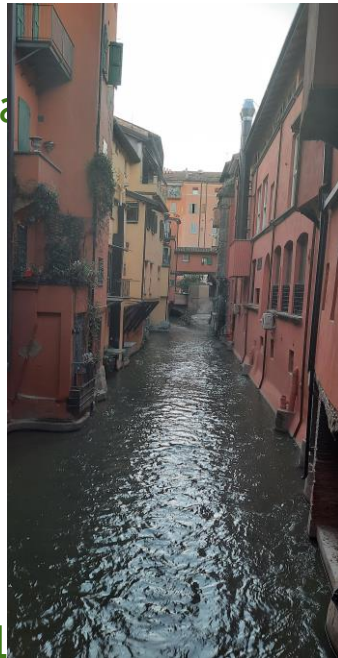
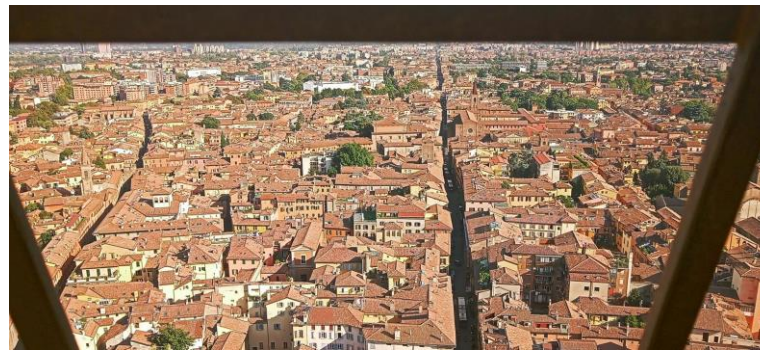
Ziua 5 Evaluarea finală  
... Și laureatele...



# Aventura culturală

## Provocări:

- ▶ Due Torri - să urci **498** de scări înguste și în spirală pentru a te bucura de Bologna panoramică
- ▶ San Luca - să urci alte **666 (!!!)** de trepte, pe o ploaie torențială, pentru a reface simbolic *via dolorosa* și pentru a te spăla de păcate
- ▶ Să te bucuri de un crâmpoi din Veneția în mijlocul Bolognei
- ▶ Să cauți **7** biserici și să găsești doar **4**
- ▶ Florența - Casa lui Dante și a lui Carlo Collodi/Pinocchio și statuile, reproduceri, după creațiile lui Michelangelo





# *Aventura strădală (LA VITA E BELLA!)*

*Dansează ca ei, dacă poți!*

*Cântă ca ei, dacă poți!*







*ARRIVEDERCI,  
BOLOGNA!  
A PRESTO!*

